## **Data Structures and Algorithm Analysis**



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## In this Lecture

- Recurrences
- Divide and Conquer Approach
  - > Merge Sort
  - > Merge Sort Analysis

## Recurrences

- A recurrence is an equation or inequality that describes itself in terms of its values on smaller inputs.
- Or a recurrence is a function that is defined in terms of
  - 1. one or more base cases, *(stopping conditions)*
  - 2. itself with smaller arguments.
- We get recurrences from recursive algorithms.
- Recursive algorithms call itself again an again until some Base Case is reached.

## How to do Analysis of Recursive Algorithms?

- From recursive algorithm we first obtain a recurrence relationship and then
- From the relation we find its solution or equations using one of the Recurrence Solution methods

For example, for the following Recurrence Relation

$$T(n) = \begin{cases} 1 & \text{if } n = 1 \\ T(n-1) + 1 & \text{if } n > 1 \end{cases}$$

If we solve this recurrence, we will get the following running time.

$$T\left(n\right)=n$$

# Some other examples of recurrence relations and their solutions.

$$T(n) = \begin{cases} 1 & \text{if } n = 1\\ 2T(n/2) + n & \text{if } n \ge 1 \end{cases}$$
  
Solution:  $T(n) = n \lg n + n.$ 

$$T(n) = \begin{cases} 1 & \text{if } n = 1\\ T(n/3) + T(2n/3) + n & \text{if } n > 1 \end{cases}$$
  
Solution:  $T(n) = \Theta(n \lg n).$ 

Q. How we get the solutions? A. By using one of the methods of solving recurrences.

## Methods for Solving Recurrences

- Following are the methods to find out a solution or bounds for recurrence relations.
  - 1. Recursion tree method
  - 2. Iteration method
  - 3. Substitution method
  - 4. Master theorem method

## "Divide and Conquer" strategy

- Recurrences are derived from Recursive algorithms which are based on recursion.
- Recursion usually follows "Divide and Conquer" strategy
  - In algorithms, it means to divide the problem of a large input into smaller pieces of input data
  - Recursively divide the input until certain smaller size is reached. This stops the division of the input.
  - Then solve the smaller problems and combine the piecewise results to get a global solution for the original large input

"Divide and Conquer" strategy

Divide the problem into a number of subproblems

Conquer the sub-problems by solving them recursively. If the sub-problem sizes are small enough (Base Case), just solve the sub-problems in a straightforward manner.

Combine the solutions to the sub-problems into the solution for the original problem.

## Merge Sort

- Merge sort is a sorting algorithm
- Merge sort follows the "divide and conquer" strategy and is a recursive algorithm
- It has better performance then the insertion sort, bubble sort and selection sort for larger data

## Divide & Conquer strategy in Merge Sort

## Divide:

> Divide the *n*-elements list to be sorted into two subsequences of n/2 elements each

## Conquer:

> Sort the two subsequences recursively using *Merge* Sort

## Combine:

> Merge the two sorted subsequences to produce the sorted sequence 10

- The recursion stops when the sub-sequence to be sorted reaches the length of 1. Sequence of length 1 is already in sorted order, and nothing in reality is done for sorting.
- The actual sorting related activity in the merge sort occurs during the merging process of the two sorted already sub-sequences. i.e the combine step.

## Merge sort example



## Merge sort Algorithm

MERGE-SORT(A, p, r)if 
$$p < r$$
 $\triangleright$  Check for base casethen  $q \leftarrow \lfloor (p+r)/2 \rfloor$  $\triangleright$  DivideMERGE-SORT(A, p, q) $\triangleright$  ConquerMERGE-SORT(A, q + 1, r) $\triangleright$  ConquerMERGE(A, p, q, r) $\triangleright$  Combine

- The key operation of the merge sort algorithm is the merging of two sorted sequences in the "combine" step. To perform the merging, we use an auxiliary procedure *MERGE(A, p, q, r),* where A is an array and p, q, and r are indices numbering elements of the array such that p ≤ q < r.</li>
- The procedure assumes that the subarrays A[p : q] and A[q+ 1: r] are in sorted order.
- It merges them to form a single sorted subarray that replaces the current subarray A[p: r].







#### Pseudocode:

MERGE(A, p, q, r) $n_1$ : calculate the size of left sorted array  $n_1 \leftarrow q - p + 1$ n<sub>2</sub>: calculate the size of left sorted array  $n_2 \leftarrow r - q$ create arrays  $L[1 \dots n_1 + 1]$  and  $R[1 \dots n_2 + 1]$ Create two temp arrays for  $i \leftarrow 1$  to  $n_1$ Copy left sorted array do  $L[i] \leftarrow A[p+i-1]$ for  $j \leftarrow 1$  to  $n_2$ Copy second sorted array do  $R[j] \leftarrow A[q+j]$  $L[n_1+1] \leftarrow \infty$ Assign very large values at both  $R[n_2+1] \leftarrow \infty$ array's last locations.  $i \leftarrow 1$  $j \leftarrow 1$ for  $k \leftarrow p$  to r Merge and copy two sorted arrays while do if  $L[i] \leq R[j]$ comparing values then  $A[k] \leftarrow L[i]$  $i \leftarrow i + 1$ else  $A[k] \leftarrow R[j]$  $j \leftarrow j+1$ 17

*Example:* A call of MERGE(9, 12, 16)



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What if n is odd??

## Analysis of Merge Sort

- Merge Sort is a Recursive Algorithm
- In order to analyze any recursive Algorithm we need to
  - 1. First find the **recurrence relation** for the algorithm
  - 2. Then **solve the recurrence** relation to find running time.

# How to find a Recurrence Relation???

Finding a Recurrence Relation from divide-andconquer Algorithm

# In a Divide and conquer algorithms T (n) = running time on a problem of size n.

- If the problem size is small enough (say, n ≤ c for some constant c), we have a <u>base case</u>.
  - > In divide & conquer the solution of base case is always constant time:  $\Theta(1)$
- Otherwise, we divide problem into 'a' subproblems, each 1/b the size of the original.

> In Merge Sort, a=2, b=2.

Finding a Recurrence Relation from divide-and-conquer Algorithm

- 'a' sub-problems would take <u>a T (n/b)</u> time
  - > There are 'a' sub-problems to solve, each of size 'n/b'.
  - > T(n) is the time entire problem of size n.
  - > Therefore sub-problem of size n/b would take T(n/b) time.
  - > Therefore 'a' sub-problems take a T (n/b) time.
- Let the time to divide a size-n problem be <u>D(n)</u>
- Time to combine solutions be <u>C(n).</u>
- We obtain the following relation for the recurrence.

$$T(n) = \begin{cases} \Theta(1) & \text{if } n \le c ,\\ aT(n/b) + D(n) + C(n) & \text{otherwise} \end{cases}$$

## Analysis of Merge Sort

- We now apply analysis procedure of divide and conquer on Merge Sort Algorithm
- For simplicity, assume that n is a power of 2
  - Each divide-step yields two sub-problems, both of size exactly n/2.
- The base case occurs when n = 1.

• When  $n \ge 2$ , Merge Sort steps are followed.

## **Recurrence Relation for Merge Sort**

## Divide:

- > Divide is computing value of q as the average of p and r
- > It takes constant time  $D(n) = \Theta(1)$

### Conquer:

Recursively solve 2 sub-problems, each of size n/2
2T (n/2).

## Combine:

> MERGE *n*-element sub-array takes (*n*) time

## $\succ C(n) = \Theta(n).$

## Cost of Combine: Merge ()

## Running time of *MERGE(A, p, q, r)* procedure

The first two **for** loops take  $\Theta(n1 + n2) = \Theta(n)$  time.

The last *for* loop makes at most *n* iterations, each taking constant time, for  $\Theta(n)$  time. *Pseudocode:* 

- T(n) =  $\Theta(n1 + n2) + \Theta(n)$
- **T**(n) =  $\Theta(n) + \Theta(n)$
- $T(n) = \Theta(n) + \Theta(n)$
- Therefore, cost of Combine is  $T(n) = \Theta(n)$

```
MERGE(A, p, q, r)
n_1 \leftarrow q - p + 1
n_2 \leftarrow r - q
create arrays L[1 \dots n_1 + 1] and R[1 \dots n_2 + 1]
for i \leftarrow 1 to n_1
     do L[i] \leftarrow A[p+i-1]
for j \leftarrow 1 to n_2
     do R[i] \leftarrow A[q+i]
L[n_1+1] \leftarrow \infty
R[n_2+1] \leftarrow \infty
i \leftarrow 1
i \leftarrow 1
for k \leftarrow p to r
     do if L[i] \leq R[j]
             then A[k] \leftarrow L[i]
                    i \leftarrow i + 1
             else A[k] \leftarrow R[j]
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                     j \leftarrow j+1
```

Since D(n) = O(1) and C(n) = O(n), summed together they give a function that is linear in n:
 O(n)

$$\checkmark D(n) + C(n) = \Theta(n)$$
  
Hence recurrence for merge sort running time is

$$T(n) = \begin{cases} \Theta(1) & \text{if } n = 1 ,\\ 2T(n/2) + \Theta(n) & \text{if } n > 1 . \end{cases}$$

we will next apply a Recurrence Relation solving technique to get the running time for Merge Sort.